Theory of Change



Theory of Change

WHAT

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What is the Theory of Change?

A Theory of Change (ToC) articulates what impact or change an organization is hoping to achieve and how its work brings about that change.

Why look at the Theory of Change? Common issues:

- Founders might not have researched fully the social / environmental problem at hand
- Technology might not tackle the root cause of a problem, leading to business as usual
- Science might be inconclusive about a certain technology
- Technology might not directly or meaningfully result in the desired impact
- Business model might be missing valuable stakeholders

Problem Definition

What is the problem we are trying to solve? What is the scope of the problem?

Stakeholder Discovery

Who are the direct and indirect stakeholders affected or benefiting from the problem?

Root Cause Research

What are the identified root causes that lead to the problem? What is the context of the problem and current interventions?

Need Assessment

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Why is intervention needed, and why now? What needs to change / what levers could be pulled to meaningfully tackle root causes?

Assumptions Validation

What are the conditions that need to be in place to make the theory of change work? What are the causal links?

Risk Identification

What are potential risks and limitations of the theory of change?

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Context	Inputs	Outputs	Outcomes
	Resources Needed	Services Provided	Impact Changes
 Problem Definition Root Cause Research Need Assessment Stakeholder Discovery Assumptions 	Description: Resources required to address the need (what we invest)	 Decription: Summary and results of activities conducted or services provided to address the need 3 categories: Beneficiaries (who we reach) Activities (what we do) Products (what we create) 	 Description: Measurable change arising from the activities for the target group / beneficiary 3 categories: Short-term (change in learning) Medium-term (change in actions) Long-term (change in conditions)
Validation 6. Risk Identification	Examples: 1) Time / team member 2) Team members, know-how 3) Funding	Examples: 1) # of trees planted 2) # of students reached 3) # of farmers supported	 Examples: 1) Annual CO₂ equiv. emissions avoided 2) Decrease in STEM dropout rate 3) Increase in sustainable income